



Answer as much as you can:

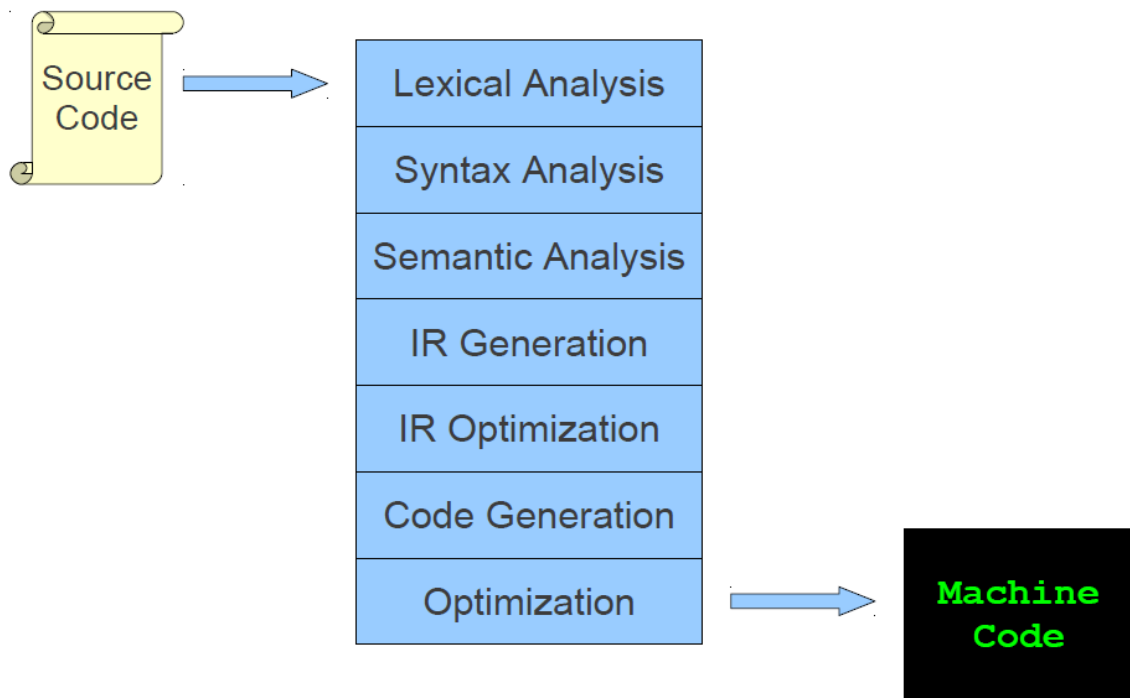
Question [1]: (35 marks)

a) What is a compiler?

Compiler is a program that *translates* a program in one language to another language: [Compilers: Translate a source (human-writable) program to an executable (machine-readable) program]

State the compiler phases (Explain by diagram.)

The Structure of a Modern Compiler



b) What are the different kinds of errors encountered during compilation?

- 1) Lexical errors
- 2) Syntax errors
- 3) Semantic errors
- 4) Logical errors

c) What are the major stages in compilation?

- 1) Lexical analysis,
- 2) Syntax analysis,
- 3) Semantic analysis,
- 4) Code generation



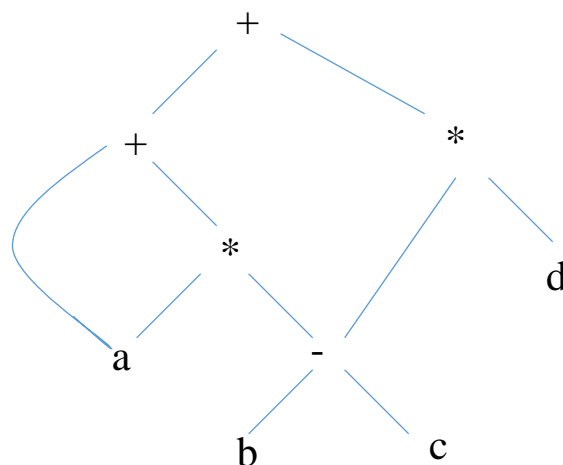
d) Define the following: Basic blocks and flow graphs.

- Partition the intermediate code into basic blocks
 - The flow of control can only enter the basic block through the first instruction in the block. That is, there are no jumps into the middle of the block.
 - Control will leave the block without halting or branching, except possibly at the last instruction in the block.
- The basic blocks become the nodes of a flow graph

e) What is happen when applying the three address code on the following expression:

$$\text{Exp} = (a + a * (b - c)) + d * (b - c)$$

In a three address code there is at most one operator at the right side of an instruction



$$t1 = b - c$$

$$t2 = a * t1$$

$$t3 = a + t2$$

$$t4 = t1 * d$$

$$t5 = t3 + t4$$

$$\text{Exp} = (a + a * (b - c)) + d * (b - c)$$

Question [2]: (35 marks)

a) Compile the following code (State step by step according to the compiler phases):

```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
T_While
T_LeftParen
T_Identifier y
T_Less
T_Identifier z
T_RightParen
T_OpenBrace
T_Int
T_Identifier x
T_Assign
T_Identifier a
T_Plus
T_Identifier b
T_Semicolon
T_Identifier y
T_PlusAssign
T_Identifier x
T_Semicolon
T_CloseBrace
```

Lexical Analysis

Syntax Analysis

Semantic Analysis

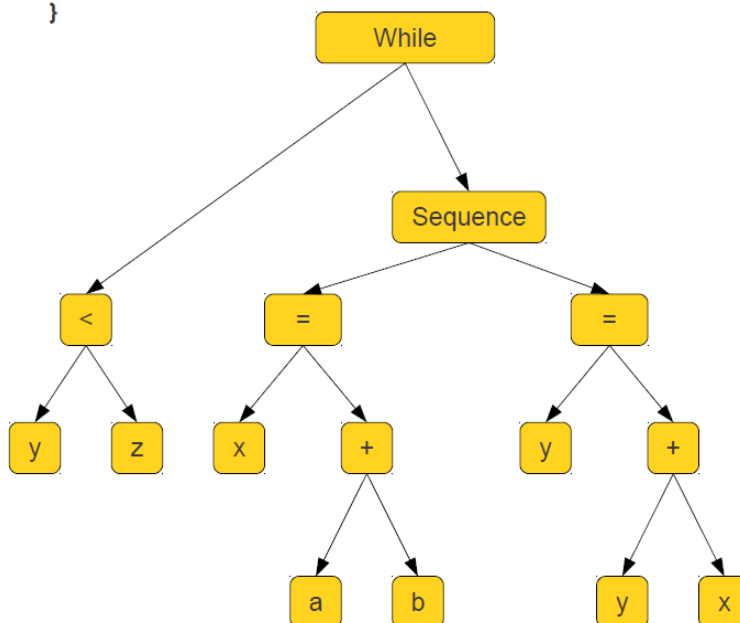
IR Generation

IR Optimization

Code Generation

Optimization

```
while (y < z) {
    int x = a + b;
    y += x;
}
```



Lexical Analysis

Syntax Analysis

Semantic Analysis

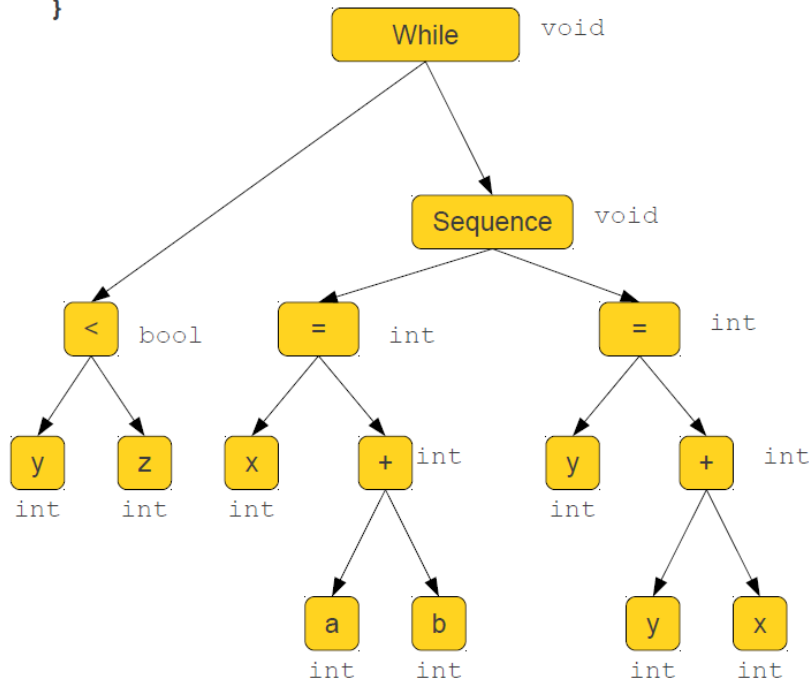
IR Generation

IR Optimization

Code Generation

Optimization

```
while (y < z) {
    int x = a + b;
    y += x;
}
```



Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

IR Optimization

Code Generation

Optimization

```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
Loop: x    = a + b
      y    = x + y
      _t1  = y < z
      if _t1 goto Loop
```

Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

IR Optimization

Code Generation

Optimization



```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
      x      = a + b
Loop:  y      = x + y
      _t1    = y < z
      if _t1 goto Loop
```

Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

IR Optimization

Code Generation

Optimization

```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
      add $1, $2, $3
Loop: add $4, $1, $4
      slt $6, $4, $5
      beq $6, loop
```

Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

IR Optimization

Code Generation

Optimization



```
while (y < z) {
    int x = a + b;
    y += x;
}
```

```
      add $1, $2, $3
Loop: add $4, $1, $4
      blt $4, $5, loop
```

Lexical Analysis
Syntax Analysis
Semantic Analysis
IR Generation
IR Optimization
Code Generation
Optimization

b) State the forms of three address instructions.

The forms of three address instructions are:

$x = y \text{ op } z$

$x = \text{op } y$

$x = y$

goto L

if x goto L and ifFalse x goto L

if x relop y goto L

Procedure calls using:

param x

call p,n

y = call p,n

$x = y[i]$ and $x[i] = y$

$x = \&y$ and $x = *y$ and $*x = y$

c) State some examples of reported errors.

Some examples of reported errors:

- Undeclared identifier
- Multiply declared identifier
- Wrong number or types of call
- Incompatible types for operation
- Break statement outside switch/loop
- Goto with no label

d) What are the typical semantic errors?

The typical semantic errors are:

Multiple declarations: a variable should be declared (in the same scope) at most once

Undeclared variable: a variable should not be used before being declared

Type mismatch: type of the LHS of an assignment should match the type of the RHS

Wrong arguments: methods should be called with the right number and types of arguments



e) Why to separate Lexical analysis and parsing?

- Simplicity of design
- Improving compiler efficiency
- Enhancing compiler portability

Question [3]: (20 marks)

What is the output of the following C programs?

a)

```
#include<stdio.h>
#include<stdlib.h>
void main()
{ int x, i,y=0;
  for (i=0; i<5; i++)
  {  x=rand()%10;
    printf("==> %d\n", x); }
}
```

The output is:

```
==>1
==>7
==>4
==>0
==>9
```

Any number belongs to [0,9]

b)

```
#include <stdio.h>
void f1();
void f2();
void g();
void main()
{ int x = 0; f1(); g(); f2(); }
void f1() { int x = 10; g(); }
void f2() { int x = 20; f1(); g(); }
void g() { printf("x"); }
```

The output is:

xxxx

With my best wishes <<<<<<<<<< & & & >>>>>>>>>> Dr. Tamer Medhat