



Answer the following questions:

Question [1] (25 marks) [ILOs: a1,b1,b2,c1,c2,c3,c4]

- a) What is the meaning of: data structures, stacks and queues?
b) What is the output of the following C program?

```
#include<stdio.h>
int a[5];
void main(void)
{
    static int b[5];
    int c[5];
    int i;
    for (i=0; i<5; i++)
        printf("a[%d]=%d\t b[%d]=%d\t c[%d]=%d\n", i, a[i], i, b[i], i, c[i]);
}
```

- c) Draw a flowchart, write an algorithm and write a C program to compute a factorial to any positive integer number.

Question [2] (60 marks) [ILOs: a1,b3,b4,b7,c1,c2,c3,c4]

أجب عن هذا السؤال بالورقة المخصصة لذلك والموجودة في نهاية كراسة الإجابة

• **Write True (T) or False (F) for the following sentences:**

- 1) Functions cannot return more than one value at a time.
- 2) A function can be defined inside another function.
- 3) After each iteration in bubble sort, at least one element is at its sorted position.
- 4) The correct size of the datatypes is **int < char < double**.
- 5) Process of removing an element from stack is called **Push**.
- 6) A do-while loop is used to ensure that the statements within the loop are executed at least twice.
- 7) Every function must return a value.
- 8) The following C loop is run for 1 time: **while(1) {printf("x=%f ",x);}**
- 9) Maximum number of arguments that a function can take is 10.
- 10) == is used for comparison, whereas, = is used for assignment of two quantities.
- 11) An algorithm is a sequence of unambiguous instructions for solving a problem.
- 12) Process of inserting an element in stack is called **Pop**.
- 13) Time complexity of bubble sort in best case is $O(n)$.



- 14) The following C loop is run forever: `for(;;) printf(" welcome");`
- 15) There are 2 errors in the following C code: `scanf("%d, %d",&a,b);`
- 16) An algorithm should exhibit at least one output.
- 17) Flowchart is a mathematical tool representing the defined solution of a problem.
- 18) There are no errors in the following C code: `printf("x=",x);`
- 19) There are no errors in the following C code: `For(i=5; i<=10; ++)`
- 20) There is 1 error in the following C code: `scanF("%d",&a);`
- 21) A queue is FIFO (First In First Out) list.
- 22) Switch statement can have any number of case instances.
- 23) continue keyword skip one iteration of loop.
- 24) The keywords can be used as variable names.
- 25) Functions can be called either by value or reference.
- 26) The output of: `printf("%10.5f " , 65.5);` is 65.55555
- 27) There are no errors in the following C code: `if(x==5) printf("%d",x);`
- 28) continue; statement is used to break any loop.
- 29) There are 2 errors in the following C code: `int area(int L, int W) L*W;`
- 30) A Stack is FILO (First In Last Out) list.

• **Select the suitable answer of the following:**

- 31) The output of the following C program is:
`#include<stdio.h>`
`int a[3]; void main(void){int i; for (i=0; i<3; i++) printf("a[%d]=%d", i, a[i]);}`
a) a[0]=1a[1]=2a[2]=3 b)000 c) a[0]=0a[1]=0a[2]=0 d)123
- 32) The format identifier `%i` is also used for _____ data type?
a) int b) double c) float d) char
- 33) Which data type is most suitable for storing a number 65000 in a 32-bit system?
a) double b) int c) short d) long
- 34) What is the size of an int data type?
a) 4 Bytes b) 8 Bytes c) 1 Byte d) Depends on the system/compiler
- 35) What is the size of float in a 32-bit compiler?
a) 1 Byte b) 2 Bytes c) 4 Bytes d) 8 Bytes



- 36) %f access specifier is used for
a) Integer type b) Character type c) Floating type d) String type
- 37) What is the output of: `int main() {float a = 5.47772222222; printf("%f", a); }`
a) 5.4777222 b) 5.477722 c) 5.478 d) 5.48
- 38) Which data type is suitable for storing a number like? **88.8888888888**
a) double b) float c) int d) Both (b) and (c)
- 39) What is the output of this C code? `void main() { int i = 9; i = i / 4; printf("%d\n", i); }`
a) 2.25 b) 2 c) 1 d) Compile time error
- 40) What is the value of x in this C code? `void main() { int x = 6 * 5 / 2 + 5; }`
a) 6.75 b) 1.85 c) 19 d) 20
- 41) Which of the following is not an arithmetic operation?
a) `a *= 20;` b) `a /= 30;` c) `a %= 40;` d) `a != 50;`
- 42) A procedure for solving a problem in terms of actions and their order, is called as
a) Algorithm b) Program instructions c) Template d) All of them
- 43) An artificial and informal language that helps programmers to develop algorithms, is called
a) Instruction code b) Pseudocode c) Algocode d) Control code
- 44) Which of the following is used to terminate the function declaration?
a) : b)) c) ; d) }
- 45) Which is more effective while calling the functions?
a) call by value b) call by reference c) call by pointer d) None of them
- 46) How many minimum number of functions are need to be presented in C language?
a) 0 b) 1 c) 2 d) 3
- 47) The switch statement is also called as:
a) choosing structure b) certain structure c) selective structure d) none of the mentioned
- 48) Which of the following correctly declares an array?
a) `int array;` b) `int array[10];` c) `array{10};` d) `array array[10];`
- 49) What is the index number of the last element of an array with 8 elements?
a) 6 b) 7 c) 0 d) Programmer-defined
- 50) Which of the following accesses the fifth element stored in array?
a) `array[4];` b) `array[5];` c) `array(5);` d) `array;`
- 51) Which of the following gives the memory address of the first element in array?
a) `array[0];` b) `array;` c) `array(2);` d) `array[1];`
- 52) Which looping process is best used when the number of iterations is known?
a) do-while b) while c) for d) None of these
- 53) It is guaranteed that a _____ has at least 1 Byte and a _____ has at least 2 Bytes.
a) int, float b) char, int c) bool, char d) char, short
- 54) A well designed computer program must be:
a) correct and accurate b) easy to understand c) flexible d) all of them

